

Bassoon Fingerings

Keyboard Visualization

The chart displays the following keys and their corresponding fingerings:

- A# / Bb**: Shaded key. Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- B**: Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- C**: Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- C# / Db**: Shaded key. Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- D**: Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- D# / Eb**: Shaded key. Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- E**: Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- F**: Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- F# / Gb**: Shaded key. Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- G**: Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- G# / Ab**: Shaded key. Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- A**: Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- A# / Bb**: Shaded key. Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- B**: Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- C**: Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- C# / Db**: Shaded key. Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).
- D**: Fingering: 1, 2, 3, 4, 5 (left hand); 1, 2, 3, 4, 5 (right hand).



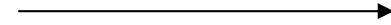
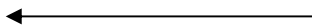
FLAT SIGN Go down one half step (or one key)



NATURAL SIGN Cancels any flat or sharp



SHARP SIGN Go up one half step (or one key)



The chart displays the following notes and their corresponding fingerings:

- D# / Eb** (Dotted background): Right hand: 1, 2, 3; Left hand: 4, 5, 6
- E**: Right hand: 1, 2, 3; Left hand: 4, 5, 6
- F**: Right hand: 1, 2, 3; Left hand: 4, 5, 6
- F# / Gb** (Dotted background): Right hand: 1, 2, 3; Left hand: 4, 5, 6
- G**: Right hand: 1, 2, 3; Left hand: 4, 5, 6
- G# / Ab** (Dotted background): Right hand: 1, 2, 3; Left hand: 4, 5, 6
- A**: Right hand: 1, 2, 3; Left hand: 4, 5, 6
- A# / Bb** (Dotted background): Right hand: 1, 2, 3; Left hand: 4, 5, 6
- B**: Right hand: 1, 2, 3; Left hand: 4, 5, 6
- C**: Right hand: 1, 2, 3; Left hand: 4, 5, 6
- C# / Db** (Dotted background): Right hand: 1, 2, 3; Left hand: 4, 5, 6
- D**: Right hand: 1, 2, 3; Left hand: 4, 5, 6
- D# / Eb** (Dotted background): Right hand: 1, 2, 3; Left hand: 4, 5, 6
- E**: Right hand: 1, 2, 3; Left hand: 4, 5, 6
- F**: Right hand: 1, 2, 3; Left hand: 4, 5, 6
- F# / Gb** (Dotted background): Right hand: 1, 2, 3; Left hand: 4, 5, 6
- G**: Right hand: 1, 2, 3; Left hand: 4, 5, 6

 **FLAT SIGN** Go down one half step (or one key)
  **NATURAL SIGN** Cancels any flat or sharp
  **SHARP SIGN** Go up one half step (or one key)